

VAMPIRE

THE MASQUERADE

NAME:

NATURE:

CLAN:

PLAYER:

DEMEANOR:

GENERATION:

CHRONICLE:

CONCEPT:

SIRE:

ATTRIBUTES

PHYSICAL

SOCIAL

MENTAL

Strength_____00000

Charisma_____00000

Perception_____00000

Dexterity_____00000

Manipulation_____00000

Intelligence_____00000

Stamina_____00000

Appearance_____00000

Wits_____00000

ABILITIES

TALENTS

SKILLS

KNOWLEDGES

Alertness_____00000

Animal Ken_____00000

Academics_____00000

Athletics_____00000

Crafts_____00000

Computer_____00000

Brawl_____00000

Drive_____00000

Finance_____00000

Dodge_____00000

Etiquette_____00000

Investigation_____00000

Empathy_____00000

Firearms_____00000

Law_____00000

Expression_____00000

Melee_____00000

Linguistics_____00000

Intimidation_____00000

Performance_____00000

Medicine_____00000

Leadership_____00000

Security_____00000

Occult_____00000

Streetwise_____00000

Stealth_____00000

Politics_____00000

Subterfuge_____00000

Survival_____00000

Science_____00000

ADVANTAGES

DISCIPLINES

BACKGROUNDS

VIRTUES

_____00000

_____00000

Conscience/Conviction_00000

_____00000

_____00000

Self-Control/Instinct__00000

_____00000

_____00000

Courage_____00000

_____00000

_____00000

_____00000

_____00000

OTHER TRAITS

HUMANITY/PATH

HEALTH

_____00000

0 0 0 0 0 0 0 0 0 0

Bruised ☐

_____00000

Hurt -1 ☐

_____00000

Injured -1 ☐

_____00000

WILLPOWER

Wounded -2 ☐

_____00000

0 0 0 0 0 0 0 0 0 0

Mauled -2 ☐

_____00000

☐☐☐☐☐☐☐☐☐☐

Crippled -5 ☐

_____00000

Incapacitated ☐

_____00000

BLOODPOOL

WEAKNESS

_____00000

☐☐☐☐☐☐☐☐☐☐

EXPERIENCE

_____00000

☐☐☐☐☐☐☐☐☐☐

_____00000

☐☐☐☐☐☐☐☐☐☐

_____00000

☐☐☐☐☐☐☐☐☐☐

_____00000

POINTS PER TURN: _____

VAMPIRE

THE MASQUERADE

MERITS & FLAWS

MERIT	TYPE	COST	FLAW	TYPE	BONUS
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

OTHER TRAITS

_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000
_____	00000	_____	00000	_____	00000

RITUALS

NAME	LEVEL
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

PATHS

_____	00000
_____	00000
_____	00000
_____	00000
_____	00000
_____	00000

EXPERIENCE

TOTAL: _____

TOTAL SPENT: _____

SPENT ON: _____

DERANGEMENTS

LANGUAGES

COMBAT

WEAPON/ATTACK	DIFF.	DAMAGE	RANGE	RATE	CLIP	CONCEAL
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____

ARMOR

CLASS: _____

RATING: _____

PENALTY: _____

DESCRIPTION: _____

VAMPIRE

THE MASQUERADE

EXPANDED BACKGROUNDS

ALLIES

MENTOR

CONTACTS

RESOURCES

FAME

RETAINERS

HERD

STATUS

INFLUENCE

OTHER()

POSSESSIONS

GEAR(CARRIED)

EQUIPMENT(OWNED)

FEEDING GROUNDS

VEHICLES

BLOODBONDS/VINCULI

BOUND TO

RATING

BOUND TO

RATING

LOCATION

HAVENS

DESCRIPTION

[illegible]

HISTORY

PRELUDE

GOALS

DESCRIPTION

AGE: _____

Apparent Age: _____

DATE OF BIRTH: _____

R.I.P: _____

HAIR:

EYES: _____

RACE: _____

NATIONALITY: _____

HEIGHT: _____

WEIGHT: _____

SEX: _____

VISUALS

COTERIE CHART
CHARACTER SKETCH

COTERIE CHART
CHARACTER SKETCH